

Names, computations, logics: the hole story

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Thanks

It's a pleasure to be here.

Thanks to the organisers for a lovely dinner last night.

Not maths

I want to talk about some ideas I've been working on.

An overview.

Working alone is crap. I'm a research tart. I'll sleep on a maths problem with anybody.

If you see something you like, let's do it.

Timeline

Fraenkel-Mostowski sets.

The anti-Dale is born!

As James Cheney said this morning, names are real semantic entities.

Names (free variables, in a sense) are the basis of the FM sets universe; $V_0 = \mathbb{A}$, $V_1 = \mathcal{P}V_0$, ... Furthermore you can implement binding by a concrete equivalence class of sets: names are not created by binding, binding emerges from names (and concrete sets structure).

$$[a](a, b) = \{(a, (a, b)), (c, (c, b)), (d, (d, b)), \dots\}.$$

Significantly 'different' in the sense that atoms a , freshness $a \# x$, and abstraction assume a mathematical foundational status.

Timeline

Nominal terms and unification.

α -equivalence in the presence of meta-variables.

$$b\#X \vdash [b]((b\ a) \cdot X) = [a]X.$$

You still have unification and it's more like first-order unification than higher-order unification.

Note the **capturing** substitution. Also significantly 'different'; much maths is committed to capture-avoiding substitution.

Timeline

Nominal rewriting.

$$(\lambda[a]X)Y \rightarrow X[a \mapsto Y].$$

Sugar for $(\lambda[a]X)Y \rightarrow \text{sub}([a]X, Y)$. **sub** has its own rewrite rules.

There is still the capturing substitution. But notice something else; λ is a lambda-abstraction (we have β -reduction), but it is also just another term-former.

The reason this can happen is that, in some sense, atoms **exist** in the denotation for λ to bind.

What denotation? FM sets of course, but more refined semantics are possible. More on that later.

Timeline

Nominal algebra. (Just ‘undirected nominal rewriting’.)

Axiomatisation of substitution. A notion of substitution independent of β -equivalence (but which does many of the same things).

Axioms of substitution

$$(\mathbf{var} \mapsto) \quad \vdash \quad a[a \mapsto T] = T$$

$$(\# \mapsto) \quad a \# X \vdash \quad X[a \mapsto T] = X$$

$$(\mathbf{f} \mapsto) \quad \vdash \quad \mathbf{f}(X_1, \dots, X_n)[a \mapsto T] = \mathbf{f}(X_1[a \mapsto T], \dots, X_n[a \mapsto T])$$

$$(\mathbf{abs} \mapsto) \quad b \# T \vdash \quad ([b]U)[a \mapsto T] = [b](U[a \mapsto T])$$

$$(\mathbf{ren} \mapsto) \quad b \# X \vdash \quad X[a \mapsto b] = (b \ a) \cdot X$$

Possibly useful as a model for non-standard programming constructs, e.g. calculi of pattern-matching, or pointers.

Timeline

Substitution action on FM sets.

The FM sets universe is itself a model of substitution. That's incredible.

Slogan: a variable is a name with a substitution action — denotationally.

FM atoms are more than a denotational model of names; they are also (with the substitution action) a denotational model of variables. I'll say that again:

- (Analogy:) 'Function' can be viewed as 'graph' and we can build a model in sets using Collection and Pairset and stuff.
- 'Variable' can be viewed as 'name with a substitution action' and we can build a a model in (FM) sets.

Substituting atoms in small sets

If Z is finite just set $Z[a \mapsto x] = \{z[a \mapsto x] \mid z \in Z\}$. Easy.

But this fails for \mathbb{A} , because $\mathbb{A}[a \mapsto b] = \mathbb{A} \setminus \{a\}$ violates $(\# \mapsto)$.

Likewise if $(\mathbb{A} \setminus \{a\})[a \mapsto b] = \mathbb{A} \setminus \{a\}$ then $a \# (\mathbb{A} \setminus \{a\})[a \mapsto b]$ fails. But we expect

$$\text{supp}(z[a \mapsto x]) \subseteq \text{supp}(z) \{a \mapsto \text{supp}(x)\}$$

where

$$S\{a \mapsto T\} = S \quad \text{if } a \notin S \text{ and}$$

$$S\{a \mapsto T\} = (S \setminus \{a\}) \cup T \quad \text{otherwise.}$$

Problem: how do we substitute for the a that is not there?

The key idea

Suppose $A \subseteq \mathbb{A}$ is finite. Write

$$\text{fix}(A) = \{\pi \mid \forall a \in A. \pi(a) = a\}.$$

$\text{fix}(A)$ is the set of permutations π that fix A pointwise.

Write

$$z \parallel_A = \{\pi z \mid \pi \in \text{fix}(A)\}.$$

For example $\mathbb{A} \setminus \{a\} = b \parallel_{\{a\}}$.

The key idea

$$\mathbb{A} \setminus \{a\} = b \parallel_{\{a\}}.$$

Define

$$(z \parallel_S)[a \mapsto x] = (z[a \mapsto x]) \parallel_{S \setminus \{a\}} \text{supp}(x)$$

subject to a bundle of capture-avoidance conditions.

The key idea

$$\mathbb{A} \setminus \{a\} = b \parallel_{\{a\}}.$$

Then

$$\begin{aligned} (\mathbb{A} \setminus \{a\})[a \mapsto x] &= b[a \mapsto x] \parallel_{\text{supp}(x)} \\ &= \mathbb{A}. \end{aligned}$$

Timeline

Lambda context calculus (LCC).

An idea I've been kicking around since my time in Cambridge. Nominal terms have meta-variables.

I say these meta-variables are **not** just a convenience. They are real — just like any other kind of variable.

A bit of motivation

$$\frac{\frac{A \Rightarrow B \Rightarrow C \quad [A]^i \quad ?}{B \Rightarrow C} \quad B}{C} \quad i$$

$$\frac{\frac{A \Rightarrow B \Rightarrow C \quad [A]^i \quad A \Rightarrow B \quad [A]^i}{B \Rightarrow C} \quad B}{C} \quad i$$

Capturing substitution necessary for Curry-Howard with incomplete proofs.

(Example borrowed from [Jojgov, TYPES 2002]).

LCC syntax

$s, t ::= a_i \mid tt \mid \lambda a_i.t \mid t[a_i \mapsto t]$.

a_i has level i .

Define free variables as usual, e.g.

$$\text{fv}(\lambda a_i.t) = \text{fv}(t) \setminus \{a_i\}.$$

Let $\text{level}(t)$ be the maximum level of any variable in t , free or bound.

Write $a_i \# S$ when $a_i \notin S$ and if $c_k \in S$ then $k \leq i$. So $a_i \# \{c_i\}$ and **not** $a_i \# \{b_j\}$ where $j > i$.

LCC reduction rules

$$(\beta) \quad (\lambda a_i . s) t \rightarrow s[a_i \mapsto t]$$

$$(\sigma \mathbf{a}) \quad a_i[a_i \mapsto t] \rightarrow t$$

$$(\sigma \mathbf{fv}) \quad s[a_i \mapsto t] \rightarrow s \quad a_i \# \mathbf{fv}(s)$$

$$(\sigma \mathbf{p}) \quad (ss')[a_i \mapsto t] \rightarrow (s[a_i \mapsto t])(s'[a_i \mapsto t]) \quad \text{level}(s, s', t) \leq i$$

$$(\sigma \sigma) \quad s[a_i \mapsto t][b_j \mapsto u] \rightarrow s[b_j \mapsto u][a_i \mapsto t[b_j \mapsto u]] \quad i < j$$

$$(\sigma \lambda) \quad (\lambda a_i . s)[b_j \mapsto u] \rightarrow \lambda a_i . (s[b_j \mapsto u]) \quad i < j$$

$$(\sigma \lambda') \quad (\lambda a_i . s)[c_i \mapsto u] \rightarrow \lambda a_i . (s[c_i \mapsto u]) \quad a_i \# \mathbf{fv}(u)$$

LCC

Build a model; whatever metavariables are, they should display these equalities.

Make a higher-order logic out of it; investigate derivation rules.

Use it to model stuff with links. For example, take $R = X[x \mapsto 2][y \mapsto 3]$ and reduce as follows:

$$\begin{array}{l}
 (\lambda \mathcal{W}. \mathcal{W}[X \mapsto X[x \mapsto 3]]) R \xrightarrow{(\beta)} \mathcal{W}[X \mapsto X[x \mapsto 3]][\mathcal{W} \mapsto R] \\
 \xrightarrow{(\sigma\sigma), (\sigma a)^*} R[X \mapsto X[x \mapsto 3]] = X[x \mapsto 2][y \mapsto 3][X \mapsto X[x \mapsto 3]] \\
 \xrightarrow{(\sigma\sigma)^*} X[X \mapsto X[x \mapsto 3]][x \mapsto 2[X \mapsto X[x \mapsto 3]]][y \mapsto 3[X \mapsto X[x \mapsto 3]]] \\
 \xrightarrow{(\sigma a), (\sigma b)^*} X[x \mapsto 3][x \mapsto 2][y \mapsto 3].
 \end{array}$$

Other stuff

One-and-a-halfth order logic (stand by for two-and-a-halfth order logic; internalising the $a\#Z$, the \vdash , and the $\forall Z, X$ implicit in something like $a\#Z \vdash Z[a \mapsto X]$).

a -logic (predicate 'isvar' identifies a variable symbol in first-order logic; good for PROLOG).

Hierarchical nominal rewriting (hierarchy of variables; needs a model).

Types for nominal terms (semantics without denotations).

Slogans:

Variables are denotational entities.

Variables have internal structure. They are non-trivial mathematical entities.

There are many name-like entities out there; pointers, variables, patterns, context holes. There's no shortage of potential applications. Benton and Lepercqey apply the FM/nominal 'package' to reason on pointers, and develop it further.

Nominal techniques are not solely atoms and inductive datatypes.

Names

Some referees seem to get very unhappy about this. I don't see why.

Gilles Dowek used a **new truth-value** in his talk. Nobody made a fuss:

- ...but we already have two truth-values, why do we need a third?
- ...hey, I can encode truth-values in numbers anyway!
- ...it's all a special case of fuzzy logic!
- ...truth is a purely meta-level assertion about denotation but has no denotation itself.
- ...the author does not make clear in the paper what 'truth' is.

Let's do a mathematics of names.